

Pre-Game Cadence

Bass

1

8

15

22

f *ffmp*

p *ff* *mp* *mp*

A **B** **C**

Detailed description: This is the musical score for the Bass part of the 'Pre-Game Cadence'. It consists of four staves of music. The first staff starts at measure 1 and ends at measure 8. The second staff starts at measure 8 and ends at measure 15. The third staff starts at measure 15 and ends at measure 22. The fourth staff starts at measure 22 and ends at measure 29. The score includes various musical notations such as eighth and sixteenth notes, rests, and dynamic markings. Three specific sections are highlighted with boxes and labeled A, B, and C. Section A is in the first staff, section B is in the second staff, and section C is in the third staff. Dynamic markings include *f*, *ffmp*, *p*, *ff*, *mp*, and *mp*. There are also accents (^) and slurs throughout the piece.

Pre-Game Cadence

Tenors

1

8

15

22

fff *mp* *ff* *ffmp*

p *ff* *mp* *mp*

A **B** **C**

Detailed description: This is the musical score for the Tenors part of the 'Pre-Game Cadence'. It consists of four staves of music. The first staff starts at measure 1 and ends at measure 8. The second staff starts at measure 8 and ends at measure 15. The third staff starts at measure 15 and ends at measure 22. The fourth staff starts at measure 22 and ends at measure 29. The score includes various musical notations such as eighth and sixteenth notes, rests, and dynamic markings. Three specific sections are highlighted with boxes and labeled A, B, and C. Section A is in the first staff, section B is in the second staff, and section C is in the third staff. Dynamic markings include *fff*, *mp*, *ff*, *ffmp*, *p*, *ff*, *mp*, and *mp*. There are also accents (^) and slurs throughout the piece.